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# Secure Programming I

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# Administrative News

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- Challenges
  - Good stuff: 23 people have successfully submitted
  - Challenge 4 will be announced on the 11<sup>th</sup> of May
  - Source code...
- Slides and News (please visit regularly!)
  - <http://www.iseclab.org/secprog/>

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# Language Security (Java)

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# Overview

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- Introduction
- Java Security Concept
- Common Attack Techniques

# Introduction

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- Java
  - Developed by Sun Microsystems in the early 1990s
  - Designed to be platform-independent
  - Compiled to *bytecode* that runs on a Virtual Machine (VM)
  - **Designed with security in mind - especially for mobile code**

# Java Security Concepts

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- Strong data typing
  - Compiler enforces that every operation is only applied to values of a type compatible to that operation
  - Robin Milner provided the following slogan to describe type safety:  
"Well-typed programs never go wrong."

# Java Security Concepts

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- Automatic Memory Management
  - Garbage Collection takes care of disposing unused objects  
-> no memory leaks
  - Memory bound violations are caught (i.e., `ArrayIndexOutOfBoundsException`)

# Java Security Concepts

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- Secure Class Loading
  - Class definitions are checked for validity before loading
  - Bytecode is verified before execution to ensure
    - validity
    - type safety

# Java Security Concepts

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- Sandboxing
  - Untrusted code is not allowed to perform security critical tasks
  - Especially web applets have to be safeguarded

# Java Security Architecture

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- Java Security Architecture consists of three vital parts
  - Class Loader
  - Bytecode Verifier
  - Security Manager

# Class Loader

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- Loads class definitions from files or from a remote host
- Checks if definitions are valid (0xCAFEBAFE)
- Invokes the Bytecode Verifier
- Distinguishes system and user classes

# Bytecode Verifier

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- Performs a four pass static data flow analysis on the bytecode
  - execution of bytecode instructions is modelled
  - every execution path is simulated
  - dynamic fourth pass to discover linking errors
- Identifies
  - Class inconsistencies
  - Type Safety violations
  - Illegal byte code sequences
    - Java semantics
    - comprehensible by the VM

# Security Manager

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- Responsible for enforcing a given security policy
- Implemented as a Java class
- Every “dangerous” operation first calls a check routine of the Security Manager
- Not all classes are checked the same way for performance reasons
  - System classes are inherently trusted – no security checks at all

# Security Manager

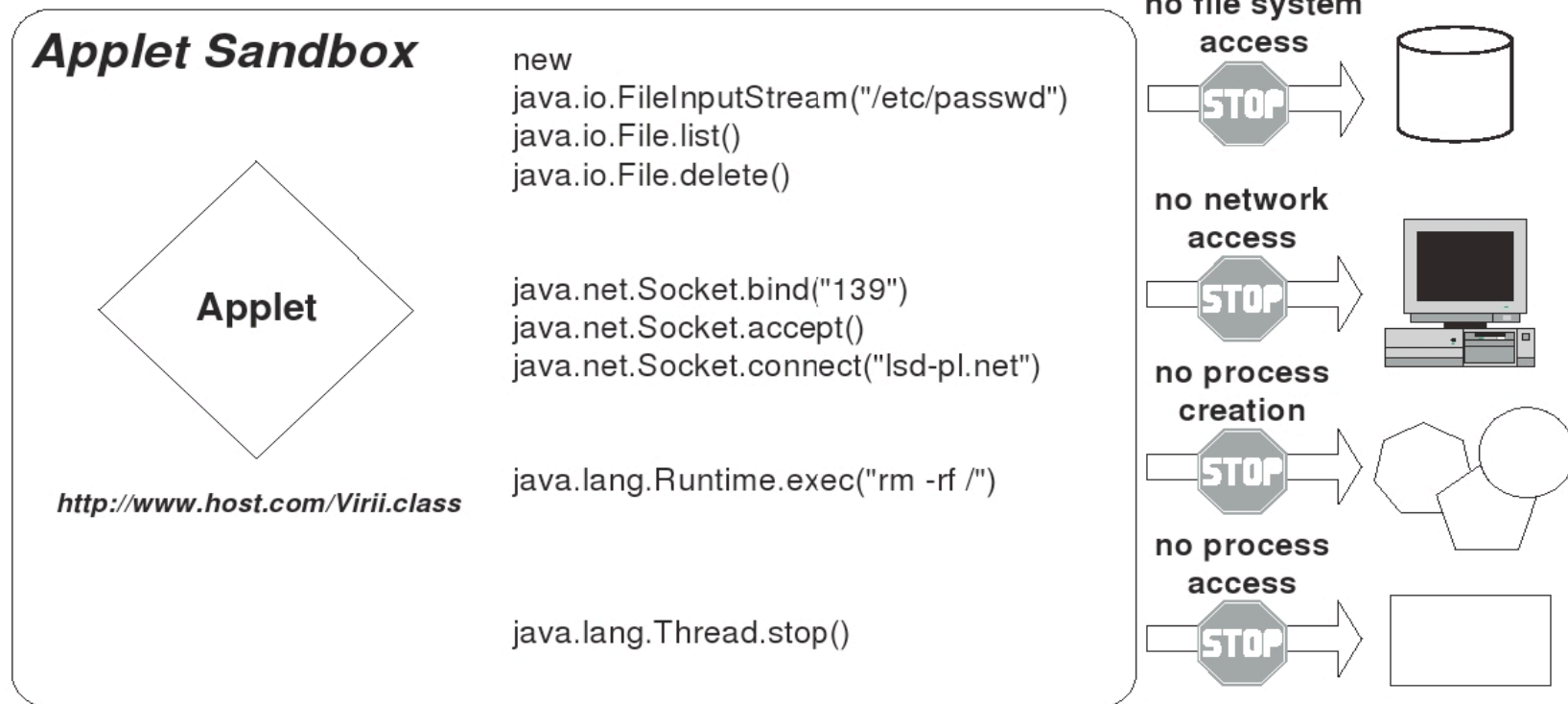
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- Every Security Manager method starts with check...
- Example

```
public boolean mkdir()
{
    SecurityManager securitymanager = System.getSecurityManager();
    if(securitymanager != null)
        securitymanager.checkWrite(path);
    return mkdir0();
}
```

# Security Manager

- Provides sandboxing of Java applets



# Attack Techniques

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- Various different kinds of attacks
  - attacks that exploit bugs in the VM
    - might compromise the whole platform when successful
    - implementation specific
  - attacks against the system classes
    - compromise the whole Java platform
    - can even attack the underlying system through trusted classes
  - attacks against user code
    - compromise the user application only
    - less risk for the underlying system but still problematic

# Type Confusion Attack

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- Java enforces that every operation is only applied to objects of a type the operation was defined on
  - Additionally, every casting operation has to be done in an implicit way
  - During the casting process, strict rules are enforced
    - casting is only allowed between compatible classes, interfaces or collections
- > Java is type safe
- Why is Type Safety that important?

# Type Confusion Attack

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- Assume the following is possible

```
public class Original {
    private boolean initialized;
    private Security sec;
}
public class fakeOriginal {
    public boolean initialized;
    public Security sec;
}

fakeOriginal = cast2fakeOriginal(original);
fakeOriginal.initialized = true;
fakeOriginal.sec = new Security(MODE_UNRESTRICTED);
```

# Type Confusion Attack

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- The code line in red effectively breaks type safety and allows altering private fields of a class
- This attack, if successful, breaks the security of the whole Java system (Privilege Escalation Attack)
- Type Safety is checked mostly through the Bytecode Verifier
  - > small flaws in the verifier can break the system

# Class Spoofing

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- Attack against the class loader
- The Class Loader should
  - load every class definition at most once
  - make sure that there exists only one unique class file for a given class name
- There may exist more than one class loader in a given VM whose name spaces may overlap
  - > the name spaces have to be separated carefully

# Class Spoofing

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- Idea: Trick the VM into thinking a class is defined by another class loader than it really is

Class Loader CL1:

```
public Spoofed {  
    public Object var;  
}
```

```
Spoofed sp = new Spoofed();  
sp.var = ??
```

Class Loader CL2:

```
public Spoofed {  
    public MyArbitraryClass var;  
}
```

- This attack can be used to cast any Object to MyArbitraryClass  
-> Type Confusion Attack

# Attacking the Verifier

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- Verifier is the most important check against type safety breaking byte code instructions and thus a rewarding target
- Breaking the data flow analysis allows inserting
  - arbitrary casts (type confusion attacks)
  - illegal instructions (breaks the VM)
- A possible attack against the verifier:
  - trick the data flow analysis into taking the wrong execution path

# Privilege Escalation

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- Common attack scheme used previously by applets to escape the sandbox (IE, Netscape)
- Idea: Use a type confusion attack to change critical fields of a security relevant class
  - Security Manager: grant more permissions to the malicious class
  - Class Loader: load and run another class with extensive rights
- Alternative: Use a bug in a system class that runs with privileged rights

# Privilege Escalation

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```
ClassLoader cl = getClass().getClassLoader();

VerifierBug bug = new VerifierBug();
MyURLClassLoader mucl = bug.cast2MyURLClassLoader(cl);

PermissionDataSet pds = new PermissionDataSet();
pds.setFullyTrusted(true);
PermissionSet ps = new PermissionSet(pds);
mucl.defaultPermissions = ps;

Class c = cl.loadClass("Beyond");
c.newInstance();
```

# JIT Bugs

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- When Java programs are compiled to native code, the execution speed greatly improves
- Downside: security checks are reduced too
  - Example: buffer overflows
- Example: Microsoft JVM had a long history of applets crashing when JIT enabled

# Attacks Against Java Classes

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- Attacks we discussed until now targeted VM implementation bugs, the following attacks exploit Java programming mistakes
- In the Java Security Model, system classes are inherently trusted
- Even small mistakes in those classes pose a huge threat to the security model
  - > they are obvious targets of security related attacks
- Of course, user classes should be written as secure as possible too!

# Integer Overflow

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- Integer overflows are a common problem in C:
  - size checks can be bypassed and buffers overflowed which can lead to the execution of injected code
- Java suffers from the same problem but with much less impact
  - size checks can still be bypassed but memory access is forbidden
  - Nevertheless, out of bounds exceptions can be raised
    - > denial of service is possible

# Integer Overflow

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- The Integer data type in Java has a range from  $-2^{31}$  to  $+2^{31}-1$
- In Java the following is true:
  - $+2^{31}-1 + 1 == -2^{31}$
  - `Integer.MAX_VALUE + 1 == Integer.MIN_VALUE`
- Problem: Java integer overflows are silent
  - unlike on x86 machines, there is no way for the program to notice an overflow

# Integer Overflow

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- Example:

```
private String [] names;  
private void output(int from, int len)  
{  
    if (names == null || from < 0 || from + len > names.length)  
        return;  
    for (int i=0; i<len; i++)  
        System.out.println( names[i+from] );  
}
```

What happens if  $from + len > Integer.MAX\_VALUE$ ??

# Integer Overflow

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**DEMO**

# Integer Overflow

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- Fixing the problem:  
change

```
if (names == null || from < 0 || from + len > names.length)
```

To

```
if (names == null || from < 0 || from > names.length - len)
```

- Integer overflow in `java.util.zip.CRC32`
  - CRC32 used native functions
  - overflow could crash the VM

# Inappropriate Scope

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- Java inheritance model is very powerful
  - provides high flexibility
  - downsize: complex security model needed
- Problem: Many classes do not properly limit access to their classes, methods and variables
- For user classes this could be problematic, for system classes this an almost always critical issue
  - Method overwriting attacks
  - Protected fields can be overwritten

# Inappropriate Scope

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- Java scope modifiers:

Specifier	Class	Package	Subclass	World
private	Y	N	N	N
no specifier	Y	Y	N	N
protected	Y	Y	Y	N
public	Y	Y	Y	Y

- Pitfall: “Protected” is less protected than no specifier !!

# Inappropriate Scope

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- Simple attacks

```
class A {  
    protected int secret;  
}  
  
class Evil extends A {  
    public int getSecret() { return secret; };  
}
```

# Inappropriate Scope

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- Simple attacks

```
class SecureWrite {
    protected void realWrite() { ... };
    public void write() {
        if (checkPermission())
            realWrite();
    }
}

class EvilWrite extends SecureWrite {
    public void write() { realWrite(); };
}
```

# Inappropriate Scope

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**DEMO**

# Inappropriate Scope

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- Despite their simplicity, those attacks actually worked (and still might... )
  - even on highly security relevant classes/methods
- Known issues were:
  - `java.lang.Object`: `hashCode`, `equals`, `clone`
  - `java.lang.ClassLoader`: `loadClass`, `defineClass`, `resolveClass`
  - `java.lang.SecurityManager`: implementation specific methods

# Conclusion

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- In this lecture, we looked at language security (with focus on Java):
  - Java security model
  - Class Loader
  - Byte Verifier
  - Security Manager
- .NET concepts are similar